

# Waiting-Line Models

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**PowerPoint presentation to accompany  
Heizer, Render, Munson  
Operations Management, Twelfth Edition, Global Edition  
Principles of Operations Management, Tenth Edition, Global Edition**

**PowerPoint slides by Jeff Heyl**

# Outline

- ▶ Queuing Theory
- ▶ Characteristics of a Waiting-Line System
- ▶ Queuing Costs
- ▶ The Variety of Queuing Models
- ▶ Other Queuing Approaches

# Learning Objectives

**When you complete this chapter you should be able to:**

- D.1** *Describe* the characteristics of arrivals, waiting lines, and service systems
- D.2** *Apply* the single-server queuing model equations
- D.3** *Conduct* a cost analysis for a waiting line

# Learning Objectives

**When you complete this chapter you should be able to:**

- D.4** *Apply* the multiple-server queuing model formulas
- D.5** *Apply* the constant-service-time model equations
- D.6** *Perform* a finite-population model analysis

# Queuing Theory

- ▶ The study of waiting lines
- ▶ Waiting lines are common situations
- ▶ Useful in both manufacturing and service areas



# Common Queuing Situations

TABLE D.1 Common Queuing Situations		
SITUATION	ARRIVALS IN QUEUE	SERVICE PROCESS
Supermarket	Grocery shoppers	Checkout clerks at cash register
Highway toll booth	Automobiles	Collection of tolls at booth
Doctor's office	Patients	Treatment by doctors and nurses
Computer system	Programs to be run	Computer processes jobs
Telephone company	Callers	Switching equipment forwards calls
Bank	Customer	Transactions handled by teller
Machine maintenance	Broken machines	Repair people fix machines
Harbor	Ships and barges	Dock workers load and unload

# Characteristics of Waiting-Line Systems

1. *Arrivals or inputs to the system*
  - ▶ Population size, behavior, statistical distribution
2. *Queue discipline, or the waiting line itself*
  - ▶ Limited or unlimited in length, discipline of people or items in it
3. *The service facility*
  - ▶ Design, statistical distribution of service times

# Parts of a Waiting Line

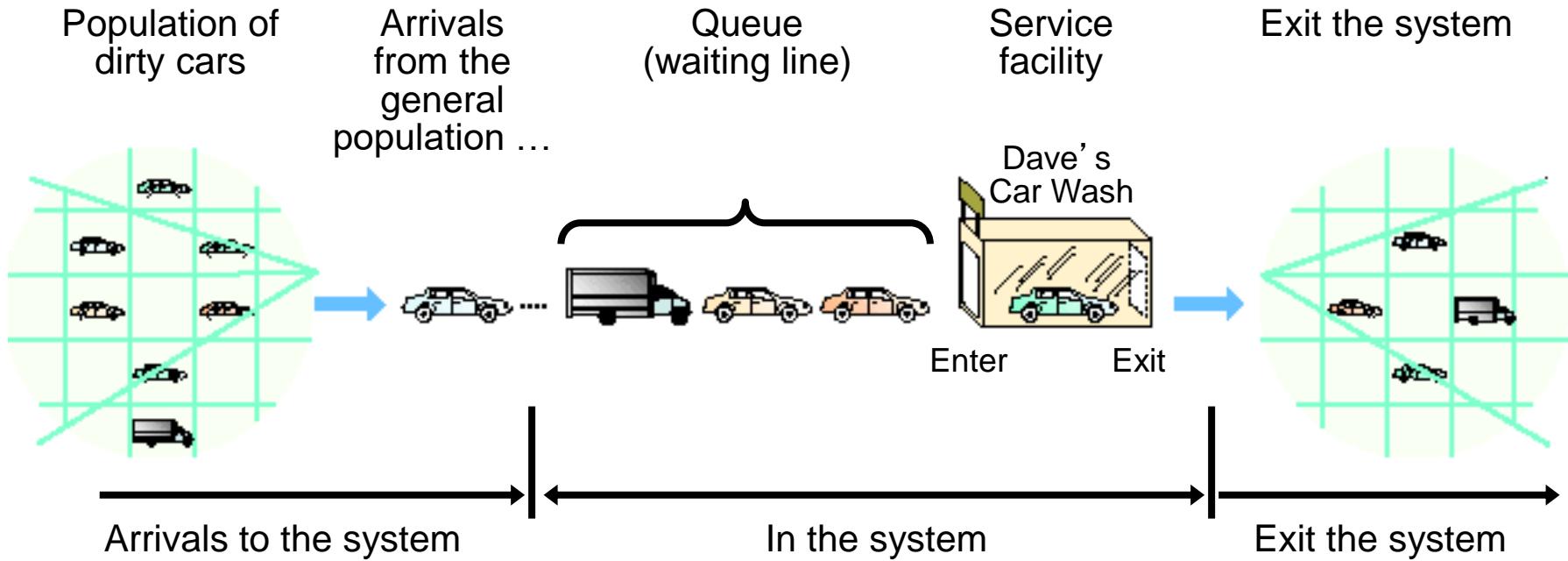


Figure D.1

# Arrival Characteristics

1. Size of the arrival population
  - ▶ **Unlimited (infinite)** or **limited (finite)**
2. *Pattern* of arrivals
  - ▶ Scheduled or random, often a **Poisson distribution**
3. *Behavior* of arrivals
  - ▶ Wait in the queue and do not switch lines
  - ▶ *No balking or reneging*

# Poisson Distribution

$$P(x) = \frac{e^{-\lambda} \lambda^x}{x!} \quad \text{for } x = 0, 1, 2, 3, 4, \dots$$

where  $P(x)$  = probability of  $x$  arrivals

$x$  = number of arrivals per unit of time

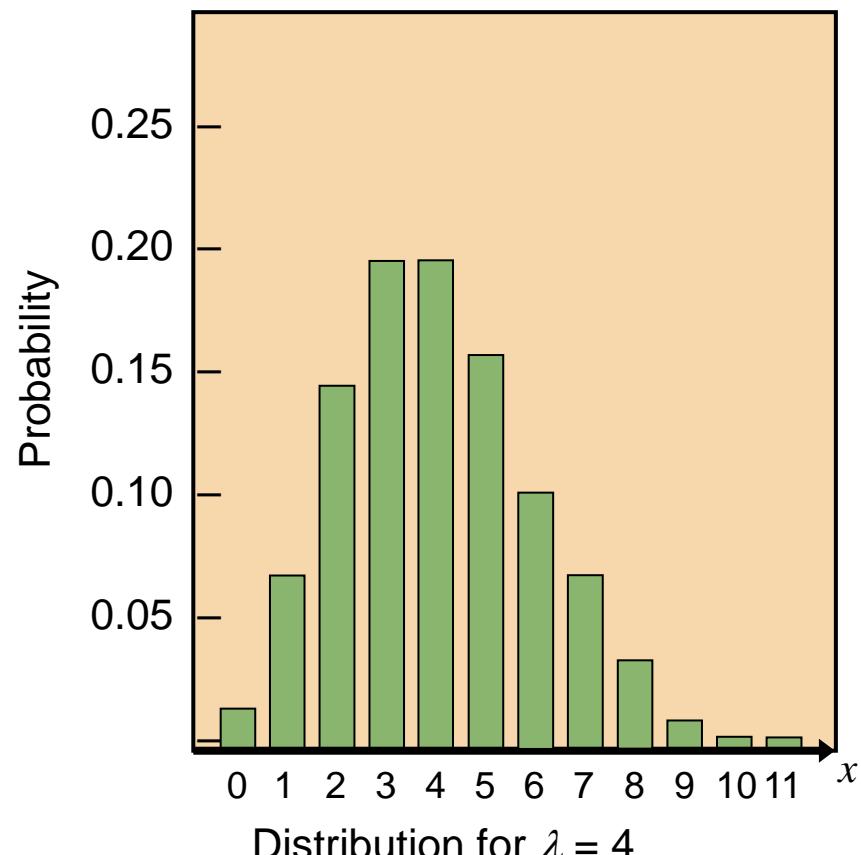
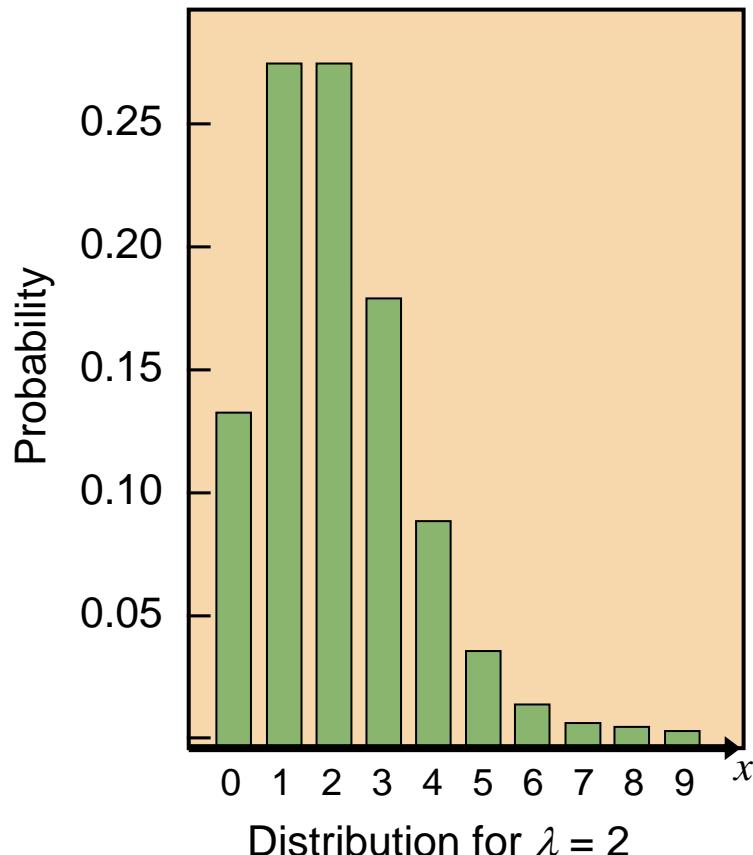
$\lambda$  = average arrival rate

$e$  = 2.7183 (which is the base of the natural logarithms)

# Poisson Distribution

Figure D.2

$$\text{Probability} = P(x) = \frac{e^{-\lambda} \lambda^x}{x!}$$



# Waiting-Line Characteristics

- ▶ *Limited* or *unlimited* queue length
- ▶ Queue discipline - **first-in, first-out (FIFO)** is most common
- ▶ Other priority rules may be used in special circumstances

# Service Characteristics

## 1. Queuing system designs

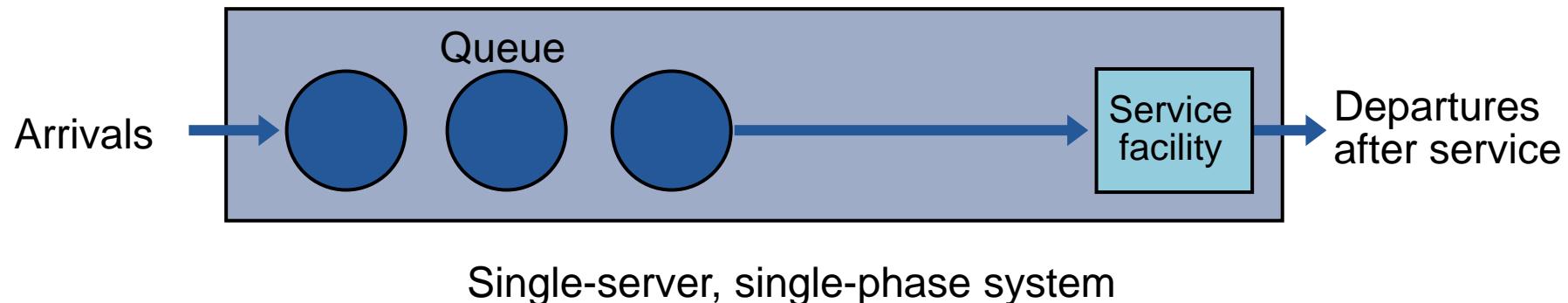
- ▶ **Single-server system, multiple-server system**
- ▶ **Single-phase system, multiphase system**

## 2. Service time distribution

- ▶ Constant service time
- ▶ Random service times, usually a **negative exponential distribution**

# Queuing System Designs

A family dentist's office



A McDonald's dual-window drive-through

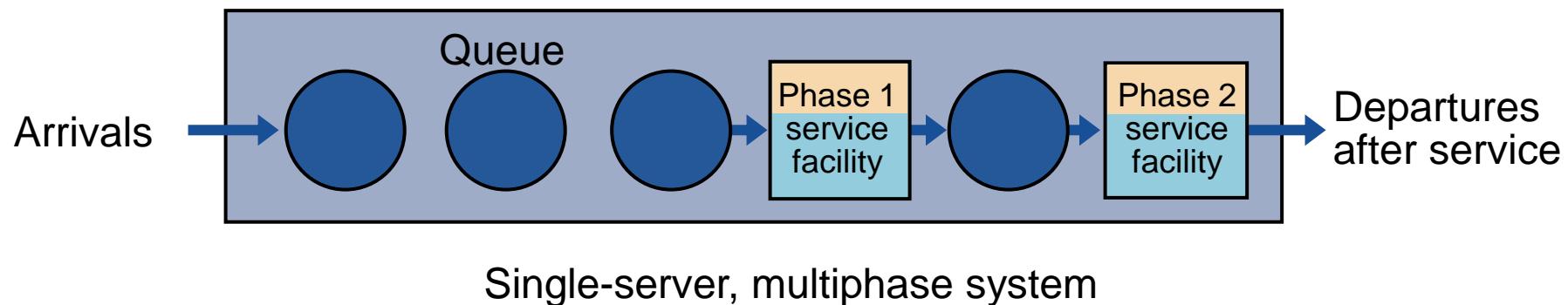


Figure D.3

# Queuing System Designs

Most bank and post office service windows

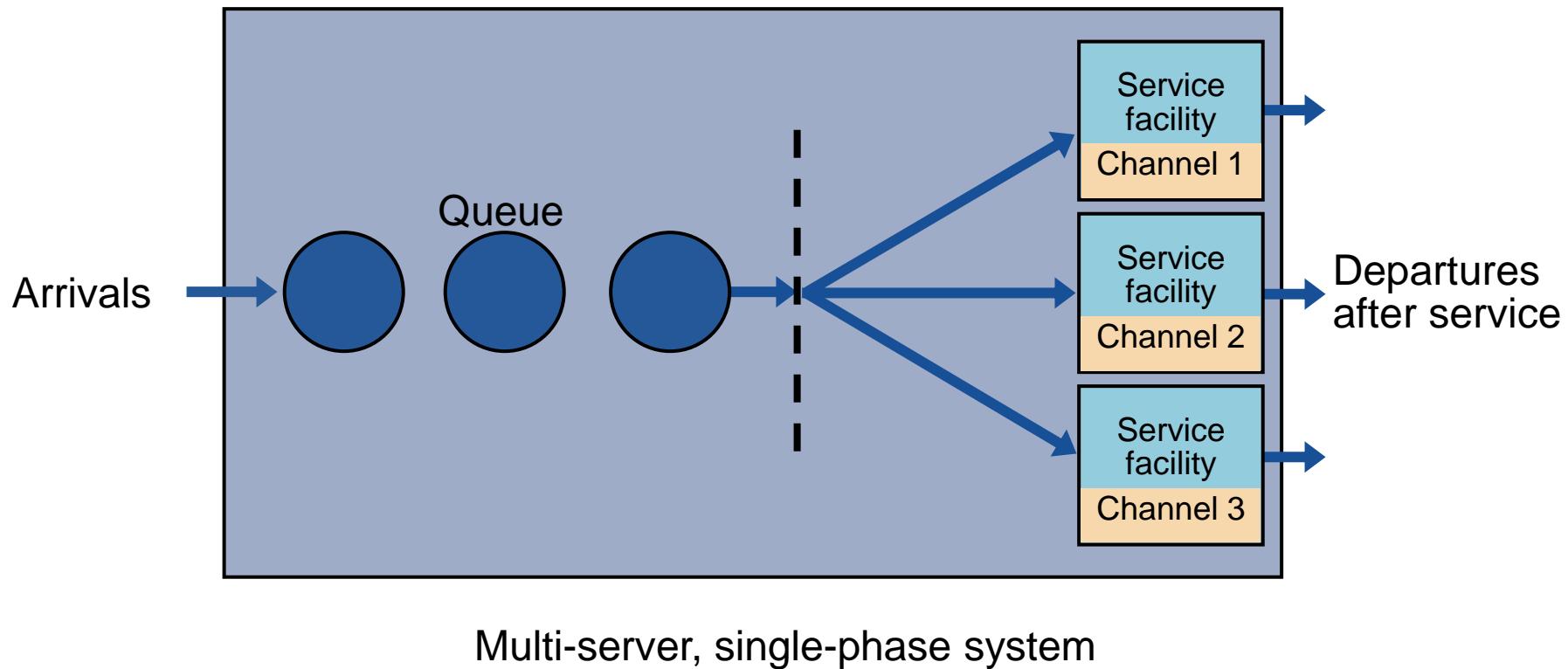


Figure D.3

# Queuing System Designs

Some college cafeterias

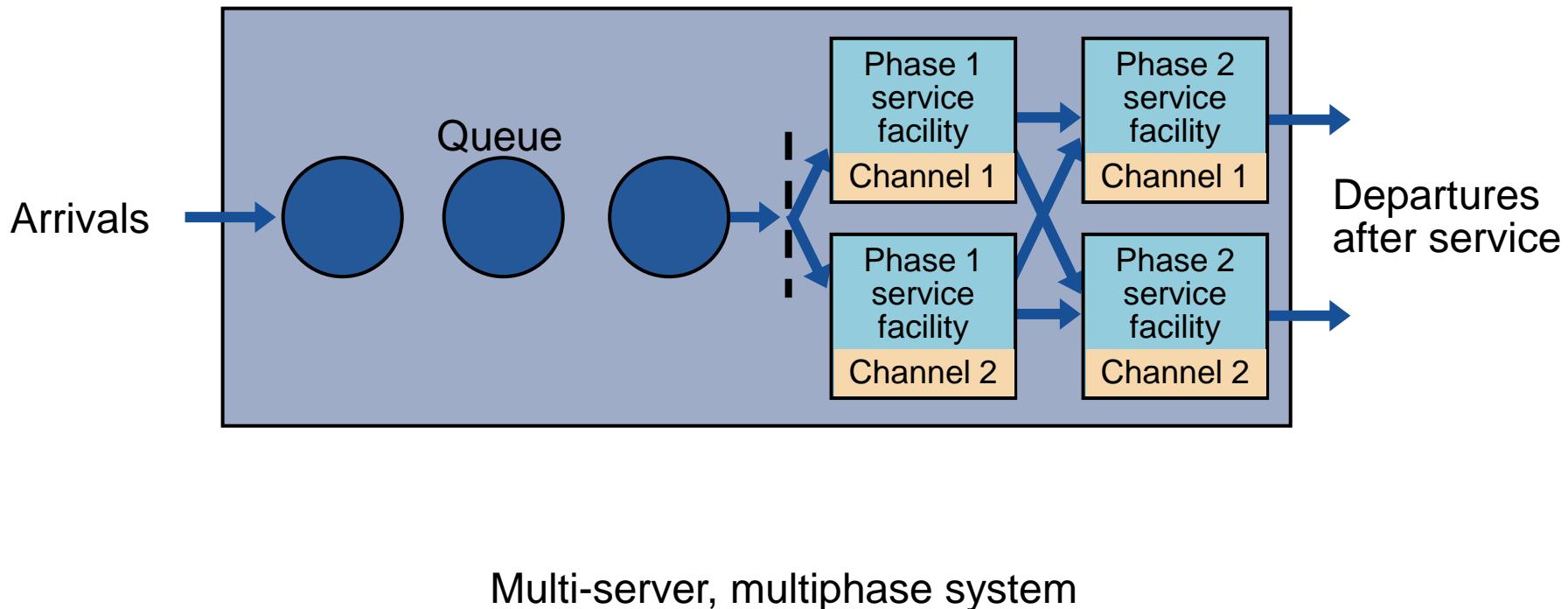
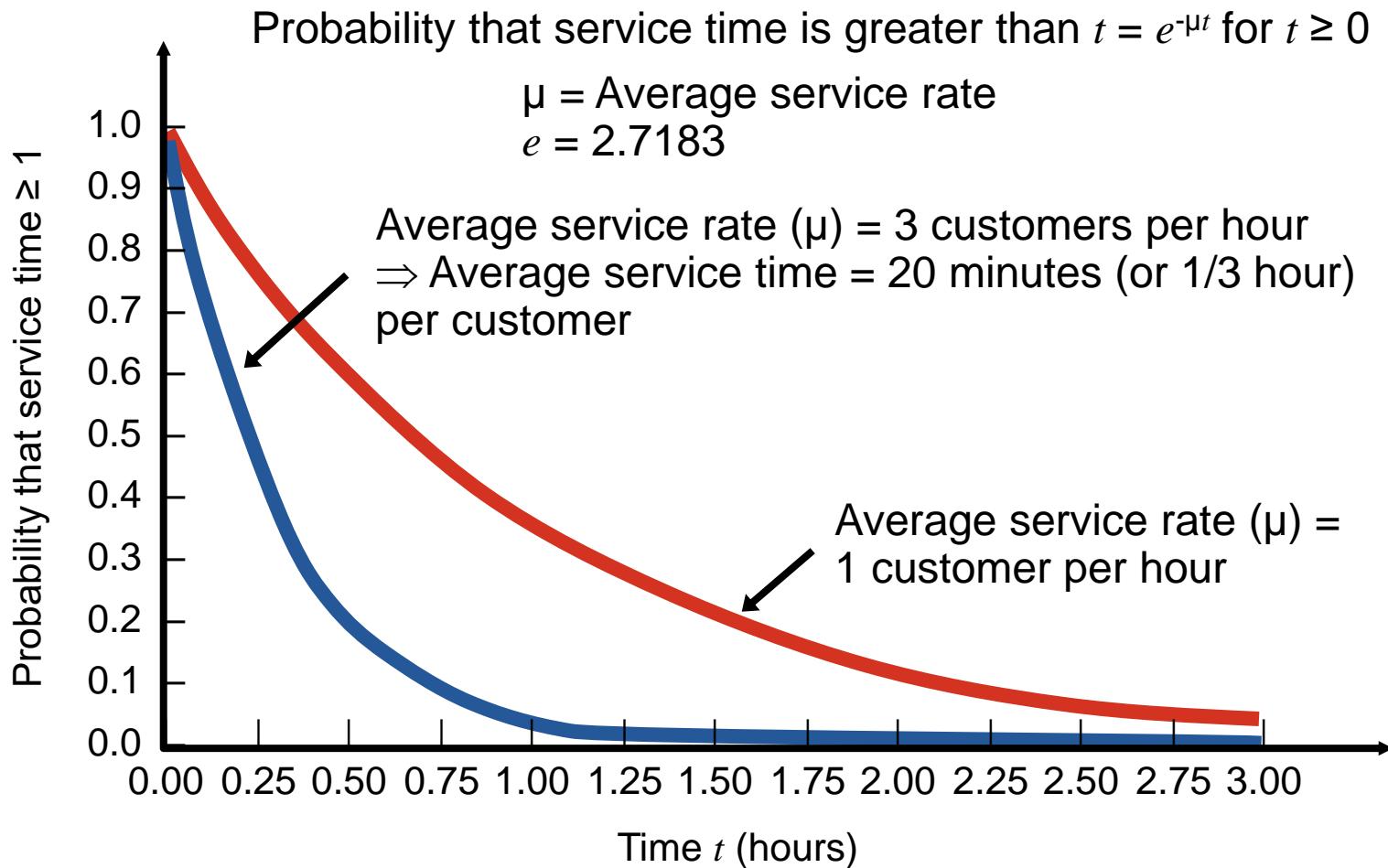


Figure D.3

# Negative Exponential Distribution

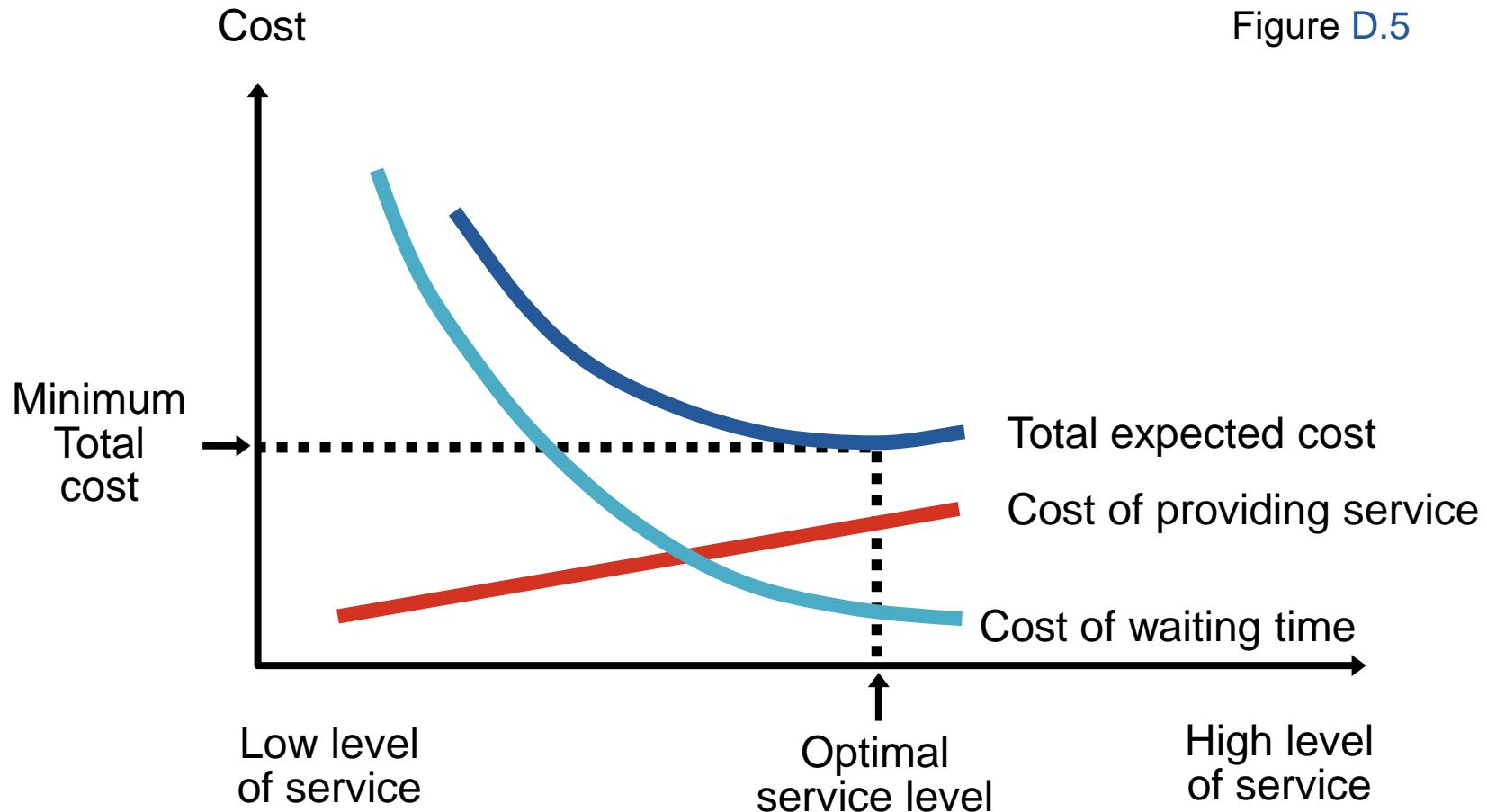
Figure D.4



# Measuring Queue Performance

1. Average time that each customer or object spends in the queue
2. Average queue length
3. Average time each customer spends in the system
4. Average number of customers in the system
5. Probability that the service facility will be idle
6. Utilization factor for the system
7. Probability of a specific number of customers in the system

# Queuing Costs



# Queuing Models

The four queuing models that follow all assume:

1. Poisson distribution arrivals
2. FIFO discipline
3. A single-service phase

# Queuing Models

TABLE D.2 Queuing Models Described in This Chapter		
MODEL	NAME	EXAMPLE
A	Single-server system (M/M/1)	Information counter at department store

NUMBER OF SERVERS (CHANNELS)	NUMBER OF PHASES	ARRIVAL RATE PATTERN	SERVICE TIME PATTERN	POPULATION SIZE	QUEUE DISCIPLINE
Single	Single	Poisson	Negative exponential	Unlimited	FIFO

# Queuing Models

TABLE D.2 Queuing Models Described in This Chapter		
MODEL	NAME	EXAMPLE
B	Multiple-server (M/M/S)	Airline ticket counter

NUMBER OF SERVERS (CHANNELS)	NUMBER OF PHASES	ARRIVAL RATE PATTERN	SERVICE TIME PATTERN	POPULATION SIZE	QUEUE DISCIPLINE
Multi-server	Single	Poisson	Negative exponential	Unlimited	FIFO

# Queuing Models

TABLE D.2 Queuing Models Described in This Chapter		
MODEL	NAME	EXAMPLE
C	Constant-service (M/D/1)	Automated car wash

NUMBER OF SERVERS (CHANNELS)	NUMBER OF PHASES	ARRIVAL RATE PATTERN	SERVICE TIME PATTERN	POPULATION SIZE	QUEUE DISCIPLINE
Single	Single	Poisson	Constant	Unlimited	FIFO

# Queuing Models

TABLE D.2 Queuing Models Described in This Chapter		
MODEL	NAME	EXAMPLE
D	Finite population (M/M/1 with finite source)	Shop with only a dozen machines that might break

NUMBER OF SERVERS (CHANNELS)	NUMBER OF PHASES	ARRIVAL RATE PATTERN	SERVICE TIME PATTERN	POPULATION SIZE	QUEUE DISCIPLINE
Single	Single	Poisson	Negative exponential	Limited	FIFO

# Model A – Single-Server

1. Arrivals are served on a FIFO basis, every arrival waits to be served regardless of the length of the queue
2. Arrivals are independent of preceding arrivals, the average number of arrivals does not change over time
3. Arrivals are described by a Poisson probability distribution and come from an infinite population

# Model A – Single-Server

4. Service times vary from one customer to the next and are independent of one another, but their average rate is known
5. Service times occur according to the negative exponential distribution
6. The service rate is faster than the arrival rate

# Model A – Single-Server

TABLE D.3

Queuing Formulas for Model A: Single-Server System,  
also Called M/M/1

$\lambda$  = average number of arrivals per time period

$\mu$  = average number of people or items served per time period  
(average service rate)

$L_s$  = average number of units (customers) in the system (waiting and  
being served)

$$= \frac{\lambda}{\mu - \lambda}$$

$W_s$  = average time a unit spends in the system (waiting time plus  
service time)

$$= \frac{1}{\mu - \lambda}$$

# Model A – Single-Server

TABLE D.3

Queuing Formulas for Model A: Single-Server System,  
also Called M/M/1

$L_q$  = average number of units waiting in the queue

$$= \frac{\lambda^2}{\mu(\mu - \lambda)}$$

$W_q$  = average time a unit spends waiting in the queue

$$= \frac{\lambda}{\mu(\mu - \lambda)} = \frac{L_q}{\lambda}$$

$\rho$  = utilization factor for the system

$$= \frac{\lambda}{\mu}$$

# Model A – Single-Server

TABLE D.3

Queuing Formulas for Model A: Single-Server System,  
also Called M/M/1

$P_0$  = Probability of 0 units in the system (that is, the service unit is idle)

$$= 1 - \frac{\lambda}{\mu}$$

$P_{n>k}$  = probability of more than  $k$  units in the system, where  $n$  is the number of units in the system

$$= \left[ \frac{\lambda}{\mu} \right]^{k+1}$$

# Single-Server Example

$\lambda = 2$  cars arriving/hour

$\mu = 3$  cars serviced/hour

$$L_s = \frac{\lambda}{\mu - \lambda} = \frac{2}{3 - 2} = 2 \text{ cars in the system on average}$$

$$W_s = \frac{1}{\mu - \lambda} = \frac{1}{3 - 2} = 1 \text{ hour average waiting time in the system}$$

$$L_q = \frac{\lambda^2}{\mu(\mu - \lambda)} = \frac{2^2}{3(3 - 2)} = 1.33 \text{ cars waiting in line}$$

# Single-Server Example

$\lambda$  = 2 cars arriving/hour

$\mu$  = 3 cars serviced/hour

$$W_q = \frac{\lambda}{\mu(\mu - \lambda)} = \frac{2}{3(3 - 2)} = 2/3 \text{ hour} = 40 \text{ minute}$$

average waiting time

$$\rho = \frac{\lambda}{\mu} = \frac{2}{3} = 66.6\% \text{ of time mechanic is busy}$$

$$P_0 = 1 - \frac{\lambda}{\mu} = .33 \text{ probability there are 0 cars in the system}$$

# Single-Server Example

Probability of more than  $k$  Cars in the System

$K$	$P_{n > k} = (2/3)^{k+1}$
0	.667 ← Note that this is equal to $1 - P_0 = 1 - .33$
1	.444
2	.296
3	.198 ← Implies that there is a 19.8% chance that more than 3 cars are in the system
4	.132
5	.088
6	.058
7	.039

# Single-Channel Economics

Customer dissatisfaction  
and lost goodwill = \$15 per hour

$$W_q = 2/3 \text{ hour}$$

Total arrivals = 16 per day

Mechanic's salary = \$88 per day

Total hours customers  
spend waiting per day =  $\frac{2}{3} (16) = 10 \frac{2}{3}$  hours

Customer waiting-time cost =  $\$15 \left( 10 \frac{2}{3} \right) = \$160$  per day

Total expected costs =  $\$160 + \$88 = \$248$  per day

# Multiple-Server Model

TABLE D.4

Queuing Formulas for Model B: Multiple-Server System,  
also Called M/M/S

$M$  = number of servers (channels) open

$\lambda$  = average arrival rate

$\mu$  = average service rate at each server (channel)

The probability that there are zero people or units in the system is:

$$P_0 = \frac{1}{\sum_{n=0}^{M-1} \frac{1}{n!} \frac{\lambda^n}{\mu^n} + \frac{1}{M!} \frac{\lambda^M}{\mu^M}} \quad \text{for } M > 1$$

# Multiple-Server Model

TABLE D.4

Queuing Formulas for Model B: Multiple-Server System,  
also Called M/M/S

The average number of people or units in the system is:

$$L_s = \frac{\lambda m \left( \lambda / m \right)^M}{(M - 1)! \left( Mm - \lambda \right)^2} P_0 + \frac{\lambda}{m}$$

The average time a unit spends in the waiting line and being serviced  
(namely, in the system) is:

$$W_s = \frac{m \left( \lambda / m \right)^M}{(M - 1)! \left( Mm - \lambda \right)^2} P_0 + \frac{1}{m} = \frac{L_s}{\lambda}$$

# Multiple-Server Model

TABLE D.4

Queuing Formulas for Model B: Multiple-Server System, also Called M/M/S

The average number of people or units in line waiting for service is:

$$L_q = L_s - \frac{1}{m}$$

The average time a person or unit spends in the queue waiting for service is:

$$W_q = W_s - \frac{1}{m} = \frac{L_q}{\lambda}$$

# Multiple-Server Example

$$\lambda = 2$$

$$\mu = 3$$

$$M = 2$$

$$P_0 = \frac{1}{\sum_{n=0}^{\infty} \frac{1}{n!} \frac{2^n}{3^n} + \frac{1}{2!} \frac{2^2}{3^2} \frac{2(3)}{2(3)-2}}$$

$$= \frac{1}{1 + \frac{2}{3} + \frac{1}{2} \frac{4}{9} \frac{6}{6-2}} = \frac{1}{1 + \frac{2}{3} + \frac{1}{3}} = \frac{1}{2}$$

= .5 probability of zero cars in the system

# Multiple-Server Example

$$L_S = \frac{(2)(3)\left(\frac{2}{3}\right)^2}{(1)!\left(2(3) - 2\right)^2} \left( \frac{1}{2} + \frac{2}{3} \right) = \frac{8/3}{16} \left( \frac{1}{2} + \frac{2}{3} \right) = \frac{3}{4}$$

= .75 *average number of cars in the system*

$$W_S = \frac{L_S}{\mu} = \frac{3/4}{2} = \frac{3}{8} \text{ hour}$$

= 22.5 *minutes average time a car spends in the system*

$$L_q = L_S - \frac{1}{\mu} = \frac{3}{4} - \frac{2}{3} = \frac{9}{12} - \frac{8}{12} = \frac{1}{12}$$

= .083 *average number of cars in the queue (waiting)*

$$W_q = \frac{L_q}{\mu} = \frac{.083}{2} = .0415 \text{ hour}$$

= 2.5 *minutes average time a car spends in the queue (waiting)*

# Multiple-Server Example

	SINGLE SERVER	TWO SERVERS (CHANNELS)
$P_0$	.33	.5
$L_s$	2 cars	.75 cars
$W_s$	60 minutes	22.5 minutes
$L_q$	1.33 cars	.083 cars
$W_q$	40 minutes	2.5 minutes

# Waiting Line Tables

TABLE D.5 Values of $L_q$ for $M = 1-5$ Servers (channels) and Selected Values of $\lambda/\mu$					
<b>POISSON ARRIVALS, EXPONENTIAL SERVICE TIMES</b>					
$\lambda/\mu$	<b>NUMBER OF SERVICE CHANNELS, <math>M</math></b>				
	1	2	3	4	5
.10	.0111				
.25	.0833	.0039			
.50	.5000	.0333	.0030		
.75	2.2500	.1227	.0147		
.90	8.1000	.2285	.0300	.0041	
1.0		.3333	.0454	.0067	
1.6		2.8444	.3128	.0604	.0121
2.0			.8888	.1739	.0398
2.6			4.9322	.6581	.1609
3.0				1.5282	.3541
4.0					2.2164

# Waiting-Line Table Example

Bank tellers and customers

$$\lambda = 18, \mu = 20$$

$$\text{Ratio } \lambda/\mu = .90$$

$$W_q = \frac{L_q}{\lambda}$$

From Table D.5

NUMBER OF SERVERS	<i>M</i>	NUMBER IN QUEUE	TIME IN QUEUE
1 window	1	8.1	.45 hrs, 27 minutes
2 windows	2	.2285	.0127 hrs, $\frac{3}{4}$ minute
3 windows	3	.03	.0017 hrs, 6 seconds
4 windows	4	.0041	.0002 hrs, <1 second

# Constant-Service-Time Model

TABLE D.6

Queuing Formulas for Model C: Constant Service, also  
Called M/D/1

Average length of queue:  $L_q = \frac{\lambda^2}{2m(m - \lambda)}$

Average waiting time in queue:  $W_q = \frac{\lambda}{2m(m - \lambda)}$

Average number of customers in the system:  $L_s = L_q + \frac{\lambda}{m}$

Average time in the system:  $W_s = W_q + \frac{1}{m}$

# Constant-Service-Time Example

Trucks currently wait 15 minutes on average

Truck and driver cost \$60 per hour

Automated compactor service rate ( $\mu$ ) = 12 trucks per hour

Arrival rate ( $\lambda$ ) = 8 per hour

Compactor costs \$3 per truck

Current waiting cost per trip =  $(1/4 \text{ hr})(\$60) = \$15 \text{ /trip}$

$$W_q = \frac{8}{2(12)(12 - 8)} = \frac{1}{12} \text{ hour}$$

Waiting cost/trip  
with compactor =  $(1/12 \text{ hr wait})(\$60/\text{hr cost}) = \$ 5 \text{ /trip}$

Savings with  
new equipment =  $\$15 \text{ (current)} - \$5\text{(new)} = \$10 \text{ /trip}$

Cost of new equipment amortized =  $\$ 3 \text{ /trip}$

Net savings =  $\underline{\$ 7 \text{ /trip}}$

# Little's Law

- ▶ A queuing system in *steady state*

$$L_s = \lambda W_s \text{ (which is the same as } W_s = L_s / \lambda)$$

$$L_q = \lambda W_q \text{ (which is the same as } W_q = L_q / \lambda)$$

- ▶ Once two of the parameters is known, the other can be easily found
- ▶ It makes no assumptions about the probability distribution of arrival and service times
- ▶ Applies to all queuing models except the finite population model

# Little's Law Example

$$\lambda = 20 \text{ per hour} \quad L_q = 5$$

$$\begin{aligned} W_q &= L_q / \lambda \\ &= 5 / 20 = 0.25 \text{ hours} \end{aligned}$$

$$(0.25 \text{ hours})(60 \text{ min/hour}) = 15 \text{ minutes}$$

# Finite-Population Model

## ► Assumptions

1. There is only one server
2. The population of units seeking service is finite
3. Arrivals follow a Poisson distribution, service times are negative exponentially distributed
4. Customers are served on a first-come, first-served basis

# Finite-Population Model

TABLE D.7

Queuing Formulas and Notation for Model D: Finite-Population, also called M/M/1 with Finite Source

$\lambda$  = average arrival rate

$\mu$  = average service rate

$N$  = size of population

Average waiting time in the queue:

$$W_q = \frac{L_q}{(N - L_s) / \mu}$$

Probability that the system is empty:

$$P_0 = \frac{1}{\sum_{n=0}^N \frac{N!}{(N-n)!} \frac{\lambda^n}{\mu^n}}$$

Average time in the system:

$$W_s = W_q + \frac{1}{\mu}$$

# Finite-Population Model

TABLE D.7

Queuing Formulas and Notation for Model D: Finite-Population, also called M/M/1 with Finite Source

Average length of the queue:

$$L_q = N - \frac{\lambda / \mu}{N - \lambda / \mu} \div (1 - P_0)$$

Probability of  $n$  units in the system:

$$P_n = \frac{N!}{(N-n)!} \frac{\lambda / \mu^n}{\lambda / \mu^N} P_0 \text{ for } n=0, 1, 2, \dots, N$$

Average number of customers (units) in the system:

$$L_s = L_q + (1 - P_0)$$

# Finite-Population Example

Laser printer breakdown analysis

$$\lambda = 1/20 = 0.05 \text{ printers/hour} \quad \mu = 1/2 = 0.50 \text{ printers/hour}$$

$$1. P_0 = \frac{1}{\sum_{n=0}^5 \frac{5!}{(5-n)!} \frac{0.05^n}{0.5^n}} = 0.564$$

$$2. L_q = 5 - \frac{0.05 + 0.5^0}{0.05} (1 - P_0) = 5 - (11)(1 - 0.564) = 5 - 4.8 = 0.2 \text{ printers}$$

# Finite-Population Example

Laser printer breakdown analysis

$$\lambda = 1/20 = 0.05 \text{ printers/hour} \quad \mu = 1/2 = 0.50 \text{ printers/hour}$$

$$3. \quad L_s = 0.2 + (1 - 0.564) = 0.64 \text{ printers}$$

$$4. \quad W_q = \frac{0.2}{(5 - 0.64)(0.05)} = \frac{0.2}{0.22} = 0.91 \text{ hours}$$

$$5. \quad W_s = 0.91 + \frac{1}{0.50} = 2.91 \text{ hours}$$

# Finite-Population Example

Laser printer breakdown analysis

$$\lambda = 1/20 = 0.05 \text{ printers/hour} \quad \mu = 1/2 = 0.50 \text{ printers/hour}$$

$$3. \quad L_s = 0.2 + (1 - 0.564) = 0.64 \text{ printers}$$

$$4. \quad W_q = \frac{0.2}{(5 - 0.64)}$$

$$5. \quad W_s = 0.91 + \frac{1}{0.50}$$

Total (Average number of printers  
hourly = down)(Cost per downtime hour)  
cost + Cost per technician hour  
= (0.64)(\$120) + \$25  
= \$76.80 + \$25.00  
= \$101.80

# Other Queuing Approaches

- ▶ The single-phase models cover many queuing situations
- ▶ Variations of the four single-phase systems are possible
- ▶ Multiphase models exist for more complex situations

